

Maryvale Elementary School

Eleot Summary

Completed Observation(s), Average Score: 3.01
Reporting on 1 institution(s)

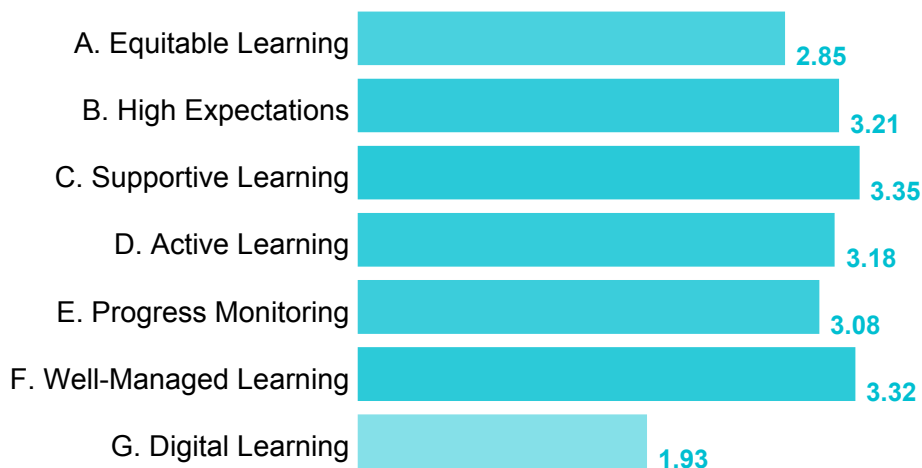
eleot[®] version 1.0 and eleot[®] version 2.0 observations are included in this report.
Scores are aggregated first by version, then summarized in the final report section.

Report Filters

Grade:
Subject:
Segment: N/A
Instructor:
Observer:
From Date: N/A
To Date: N/A
Eleot[®] versions: 1.0, 2.0

Section I: eleot[®] version 1.0

Completed Observation(s), Average Score: 3.05
Reporting on 1 institution(s)



A. Equitable Learning 2.85

1. Has differentiated learning opportunities and activities that meet her/his needs	3.20
2. Has equal access to classroom discussions, activities, resources, technology, and support	3.40
3. Knows that rules and consequences are fair, clear, and consistently applied	3.60
4. Has ongoing opportunities to learn about their own and other's backgrounds/cultures/differences	1.20

B. High Expectations 3.21

1. Knows and strives to meet the high expectations established by the teacher	3.33
2. Is tasked with activities and learning that are challenging but attainable	3.40
3. Is provided exemplars of high quality work	3.00
4. Is engaged in rigorous coursework, discussions, and/or tasks	3.33
5. Is asked and responds to questions that require higher order thinking (e.g., applying, evaluating, synthesizing)	3.00

C. Supportive Learning **3.35**

1. Demonstrates or expresses that learning experiences are positive	3.47
2. Demonstrates positive attitude about the classroom and learning	3.40
3. Takes risks in learning (without fear of negative feedback)	3.33
4. Is provided support and assistance to understand content and accomplish tasks	3.20
5. Is provided additional/alternative instruction and feedback at the appropriate level of challenge for her/his needs	3.33

D. Active Learning **3.18**

1. Has several opportunities to engage in discussions with teacher and other students	3.13
2. Makes connections from content to real-life experiences	2.87
3. Is actively engaged in the learning activities	3.53

E. Progress Monitoring **3.08**

1. Is asked and/or quizzed about individual progress/learning	2.60
2. Responds to teacher feedback to improve understanding	3.20
3. Demonstrates or verbalizes understanding of the lesson/content	3.33
4. Understands how her/his work is assessed	3.00
5. Has opportunities to revise/improve work based on feedback	3.27

F. Well-Managed Learning **3.32**

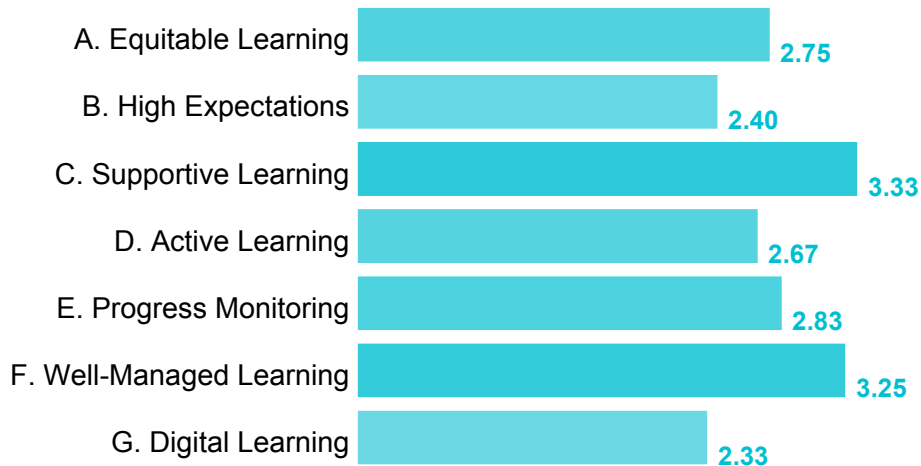
1. Speaks and interacts respectfully with teacher(s) and peers	3.60
2. Follows classroom rules and works well with others	3.47
3. Transitions smoothly and efficiently to activities	3.47
4. Collaborates with other students during student-centered activities	2.47
5. Knows classroom routines, behavioral expectations and consequences	3.60

G. Digital Learning **1.93**

1. Uses digital tools/technology to gather, evaluate, and/or use information for learning	3.47
2. Uses digital tools/technology to conduct research, solve problems, and/or create original works for learning	1.27
3. Uses digital tools/technology to communicate and work collaboratively for learning	1.07

Section II: eleot[®] version 2.0

Completed Observation(s), Average Score: 2.80
Reporting on 1 institution(s)



A. Equitable Learning 2.75

1. Learners engage in differentiated learning opportunities and/or activities that meet their needs	3.33
2. Learners have equal access to classroom discussions, activities, resources, technology, and support	3.33
3. Learners are treated in a fair, clear and consistent manner	3.33
4. Learners demonstrate and/or have opportunities to develop empathy/respect/appreciation for differences in abilities, aptitudes, backgrounds, cultures, and/or other human characteristics, conditions and dispositions	1.00

B. High Expectations 2.40

1. Learners strive to meet or are able to articulate the high expectations established by themselves and/or the teacher	2.33
2. Learners engage in activities and learning that are challenging but attainable	3.33
3. Learners demonstrate and/or are able to describe high quality work	2.00
4. Learners engage in rigorous coursework, discussions, and/or tasks that require the use of higher order thinking (e.g., analyzing, applying, evaluating, synthesizing)	2.00
5. Learners take responsibility for and are self-directed in their learning	2.33

C. Supportive Learning 3.33

1. Learners demonstrate a sense of community that is positive, cohesive, engaged, and purposeful	3.33
2. Learners take risks in learning (without fear of negative feedback)	3.33
3. Learners are supported by the teacher, their peers and/or other resources to understand content and accomplish tasks	3.33
4. Learners demonstrate a congenial and supportive relationship with their teacher	3.33

D. Active Learning 2.67

1. Learners' discussions/dialogues/exchanges with each other and the teacher predominate	2.67
2. Learners make connections from content to real-life experiences	3.00

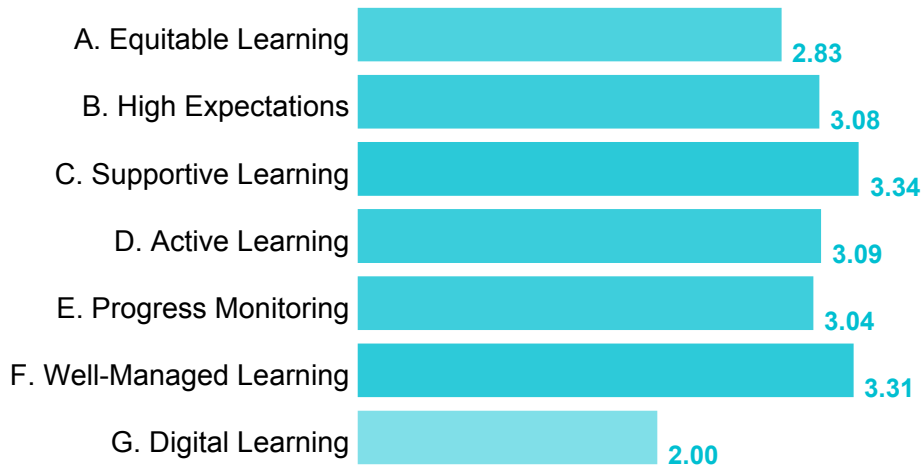
3. Learners are actively engaged in the learning activities	3.33
4. Learners collaborate with their peers to accomplish/complete projects, activities, tasks and/or assignments	1.67
E. Progress Monitoring	2.83
1. Learners monitor their own learning progress or have mechanisms whereby their learning progress is monitored	2.33
2. Learners receive/respond to feedback (from teachers/peers/other resources) to improve understanding and/or revise work	3.33
3. Learners demonstrate and/or verbalize understanding of the lesson/content	3.33
4. Learners understand and/or are able to explain how their work is assessed	2.33
F. Well-Managed Learning	3.25
1. Learners speak and interact respectfully with teacher(s) and each other	3.33
2. Learners demonstrate knowledge of and/or follow classroom rules and behavioral expectations and work well with others	3.67
3. Learners transition smoothly and efficiently from one activity to another	3.00
4. Learners use class time purposefully with minimal wasted time or disruptions	3.00
G. Digital Learning	2.33
1. Learners use digital tools/technology to gather, evaluate, and/or use information for learning	2.67
2. Learners use digital tools/technology to conduct research, solve problems, and/or create original works for learning	1.67
3. Learners use digital tools/technology to communicate and/or work collaboratively for learning	2.67

Section III: Summary

Completed Observation(s), Average Score: 3.01

Reporting on 1 institution(s)

This summary combines the average score for each eleot[®] version into an aggregated score by environment.



Appendix

Reporting on 1 institution(s)

Mobile County Board of Education

Maryvale Elementary School

* School appears in eleot[®] 1.0 observation data only

** School appears in eleot[®] 2.0 observation data only