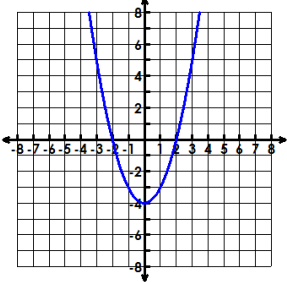
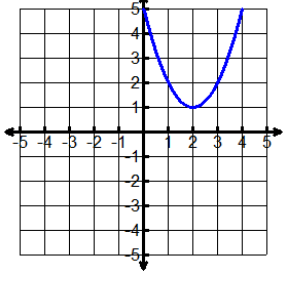
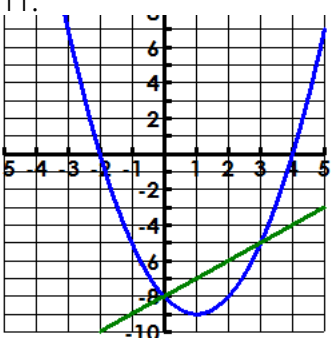


Name: \_\_\_\_\_ Date: \_\_\_\_\_

You need to know & be able to do	Things to remember	Example Problems	
Solve a Quadratic by Graphing	Identify where the graph crosses the x-axis.	1. 	2. 
Solve a Quadratic by Factoring	Get in standard form. Factor. Set each factor equal to zero and solve.	3. $4x^2 - 9 = 0$	4. $2x^2 + x = 6$
		5. $-4x^2 = -4x - 15$	6. $5x^2 + x = 4$
Solve a Quadratic by Taking Square Roots	Isolate the square. Take the square root of both sides. Don't forget the $\pm$ . Get the variable by itself.	7. $x^2 - 13 = 0$	8. $3(x^2 - 1) = 27$
		9. $2(x - 1)^2 + 4 = 16$	10. $(x + 4)^2 = 121$
Solve a System with a Quadratic and Linear Equation.	<b>Graphically:</b> See where the two intersect and list as ordered pairs.  <b>Algebraically:</b> Set the equations equal to each other and solve for x. Substitute each x back in and solve for y. List as ordered pairs.	11. 	12. $y = x^2 - x - 6$ $y = 2x - 2$

Solve a Quadratic by Completing the Square	<p>Put terms with an x on the left.</p> <p>Make sure <math>a = 1</math>.</p> <p>Find the number that completes the square.</p> <p>Add it to both sides.</p> <p>Factor the left. Simplify the right.</p> <p>Take the square root of each side.</p> <p>Solve for x.</p>	13. $x^2 + 2x - 4 = 0$	14. $x^2 + 8x + 4 = 0$
		15. $x^2 - 8x - 36 = 0$	16. $3x^2 + 12x - 6 = 0$
Solve a Quadratic by Quadratic Formula	<p>Put it in standard form.</p> <p>Identify a, b, and c.</p> <p>Use the formula.</p> $x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$	17. $x^2 + 4x - 2 = 0$	18. $x^2 + 4x - 1 = 0$
		19. $x^2 - 3x = -2$	20. $2x^2 + 2x = 12x - 1$
Applications		<p>A ball is thrown into the air from a height of 256 feet at time <math>t = 0</math>. The function that models this situation is <math>h(t) = -16t^2 + 96t + 256</math>, where <math>t</math> is in seconds and <math>h</math> is the height in feet.</p> <p>21. What is the height of the ball at 2 seconds?</p> <p>22. When will the ball reach a height of 144 feet? <math>144 = -16t^2 + 96t + 256</math></p> <p>23. When will the ball hit the ground? <math>0 = -16t^2 + 96t + 256</math></p>	

