**Instructor: Mr. Richard Kenner**

**Class Times: per OPS Bell Schedule**

**Office Hours: by appointment**

**Room: 121/168**

**Email:** [kennerr@oxfordprep.org](mailto:kennerr@oxfordprep.org)

**Resource Texts:**

Brommer, Gerald F. Discovering Art History. Worcester, Massachusetts: Davis Publications, Inc. Third Edition. 1997.

MIttler, Gene A. Art in Focus. Woodland Hills, California: Glencoe/McGraw-Hill Companies. Third Edition. 2006.

**Visual Art I:**

Art I is designed to reinforce and build on knowledge and skills developed at the elementary and middle school levels. It is the foundation level for art study throughout high school. The course is primarily devoted to deliberate and systematic presentations of various art processes, procedures, theories, and historical developments. Students will have experiences in producing two-dimensional and three-dimensional artworks.

The course emphasizes the study of the elements of art and principles of design, color theory, vocabulary, art criticism, art history, and safety in the art room. The approach to art experiences during this time is experimental in terms of materials. Students are provided a strong foundation in design, drawing and vocabulary in a structured environment. Problem solving and decision-making are emphasized throughout Art I.

**Visual Art II:**

Art II builds on the student’s technical skills and foundation of knowledge developed in Art I. The study of the elements of art and principles of design, color theory, vocabulary, and art history continues in Art II in a less teacher-directed situation. Various art processes, procedures, and theories are presented in a problem-solving manner which allows for independent choices and personal solutions to problems. The approach to art experiences is less experimental and based more on informed choices. Student research of art and artists is a major source for gaining knowledge and understanding of past and present art forms. A greater flexible and fluent use of the elements of art and principles of design, color, theory, and vocabulary is stressed in Art II.

**Units of Study:**

**1st Semester:**

Focus: The Elements of Art: Line, Shape, Form, Value, Color, Space, and Texture.

Concentration: Drawing & Painting

Art History Focus: Prehistoric: Paleolithic, Mesolithic, Neolithic, Ancient: Mesopotamian, Egyptian, Cycladic, Cretan, Nomadic, Persian, Grecian, Etruscan, Roman, Byzantine and Early Medieval

**2nd Semester**

Focus: The Principles of Design: Balance, Rhythm, Movement, Unity, Contrast, Emphasis, and Pattern.

Concentration: 2D & 3D Design

Art History Focus: Romanesque, Gothic, Renaissance, Modern, Post-Modern

**Grade Distribution** – Art I/II grades will be calculated using the following weights for each category average:

* Visual Journal (Starters/Homework/Vocabulary) - 30%
* Projects & Class work - 55%
* Quizzes, Tests, & Exams - 15%

**Class Supplies:** (see Art Supplies Sheet)

Visual Journals are extremely important in Art I. This is where students build their Art vocabulary, complete their homework, brainstorm and layout their project ideas, keep their resource ideas visually, and store their starter assignments. The journal will become a work of art in itself. As shown above the **visual journal** assignments will count as **30%** of the grade each grading period**. It is imperative that all students have a 9” x 12” sketchbook either hard-bound or spiral-bound.**

**Classroom Expectations:**

In addition to all Oxford Preparatory School rules, the following four rules apply in our classroom every day.

1. Listen and follow directions.
2. Respect all people, materials, and equipment
3. Refrain from disturbing others
4. Be prepared by bringing all necessary materials and Visual Journal to class.

Failure to comply with these rules will result in consequences to include, verbal warning, written warning, parent phone call/email, disciplinary referral, parent conference.

Late Work Policy

Failure to turn work in on time will result in a reduction of total points possible by one letter grade for each day it is late. **(Maximum of 1 week to turn in any late work)** A student absent on the day the work is due may turn it in at the beginning of class the day he/she returns to class without penalty.

* Example 1: Student is absent on Monday when a project is due. The student returns to class on Wednesday and turns in the project at the beginning of class Total points possible remain 100%.
* Example 2: Student is absent on Monday when a project is due. Student returns to class on Wednesday and does not turn the project in until the end of class. Total points possible reduced to 89%
* Example 3: Student is absent on Monday when a project is due. Student returns to class on Wednesday, does not turn the project in until Friday. Total points possible reduced to 79%
* Example 3: Student is absent on Monday when a project is due. Student returns to class on Wednesday, does not turn the project in until the following Monday. Total points possible reduced to 69%

It is the student’s responsibility to inquire what was missed for any class period they were absent and to retrieve any assignments, handouts, or notes that were missed during that absence. Due dates for assignments missed due to absence will be determined individually with the student based on amount of time the student missed.

Cell Phone/Electronic Device Policy

At times students, will be allowed to use their phones to listen to their music or research during art class. However, unless given express permission to do so by the instructor all electronic devices should be in a bookbag or otherwise secure (not on the desk or visible to the instructor or student). When authorized to listen to their music a student must have headphones/earbuds so not to disturb others around them. Failure to comply with the electronic device policy may result in the entire class losing these privileges and/or consequences as outlined above in Classroom Expectations.