

Lord of Flies Study Guide Questions

CHAPTER 1 – The Sound of the Shell

1. Describe the island. What is the “scar”?
2. How old is Ralph? What does he look like?
3. What prevents Piggy from running and swimming?
4. What do Piggy and Ralph find and how is it used?
5. Describe the last group of boys to arrive at the meeting? Who are they?
6. How is a chief chosen? Who is chosen? What does Ralph do for Jack to maintain the peace?
7. What excuse does Jack give for not killing the pig? Why do you think Jack did not kill the pig?
8. How does social order come about on the island?

CHAPTER 2 – Fire on the Mountain

1. What are the rules that the boys make up?
2. Describe what the littl'un with the birthmark claimed to see. What are the reactions of the boys?
3. How does Ralph calm the small boys?
4. What idea does Ralph come up with? How is that idea carried out?
5. Why does Piggy continually remind Jack that he, Piggy, has the conch?
6. What does Jack volunteer his choir for?
7. What was the result of the boys' carelessness? Who suffered the most?

CHAPTER 3 – Huts on the Beach

1. How has Jack's appearance changed since the last chapter?
2. What is Jack doing in the woods? What is Ralph doing while Jack is in the woods?
3. What reasons does Ralph give for needing shelters?
4. Who first suggests that they might not be on a “good” island?
5. Where does Simon go when he leaves the boys? Describe the place.
6. Jack says that he feels as though he is being hunted in the forest. Why might he feel this way?
7. Reread the last eight paragraphs of this chapter. What kinds of imagery does Golding use in this section and what do you think he is trying to convey?

CHAPTER 4 – Painted Faces and Long Hair

1. What gives littlun Henry so much pleasure on the beach as he pokes at the sand-crabs?
2. What keeps Roger from actually hitting Henry with the rocks?
3. What reason does Jack give for applying the color to his face?
4. Why couldn't the boys signal the ship that Ralph spotted on the horizon?
5. Where were Jack and his hunters when Ralph spotted the ship?
6. Why does Jack attack Piggy? What was the result of this attack?
7. What is Jack's reaction when Simon gives Piggy the meat?
8. Describe the dance and chant done around the fire.

CHAPTER 5 – Beast from Water

1. What advantage does Piggy have that Ralph wishes he had?
2. What is Ralph discovering that he dislikes about the way he is living?
3. How does Piggy show disapproval as Ralph's assembly is called?
4. What complaints does Ralph bring up at the assembly?
5. Littlun Phil reports that he saw something in the forest. What does he think it is and what is it really?
6. What does littlun Percival reveal to the assembly?
7. What rationale does Piggy give for not believing in ghosts?
8. What does Simon mean by "maybe there is a beast"?

CHAPTER 6 – Beast from Air

1. What falls to the island during the night? What happened to make this thing fall?
2. Who discovers the thing? What do they think it is?
3. What excuse does Ralph give to let Piggy stay behind to look after the littluns? Why does he do this?
4. What do they discover while they are out looking for the beast? What is Jack's response to this place?
5. What is Golding saying about the outside world when he sends the "sign" to the island?

CHAPTER 7 – Shadows and Tall Trees

1. What does Ralph long for?
2. What distracts the boys from the search for the beast?
3. What does Ralph daydream about?
4. When the boar charges what does Ralph do? What does that make him feel?
5. When the boys decide they will not return until after dark, how do they let Piggy know?
6. What do Ralph, Jack and Roger find when they get to the top of the mountain?
7. How is the dance in this chapter different from the ones in other chapters?

CHAPTER 8 – Gift for the Darkness

1. Why does Jack call an assembly and what are the results of that assembly?
2. What does Piggy suggest they do?
3. What boys have stayed behind and what boys leave with Jack?
4. Describe the killing of the sow in the forest, what they do with it and why they do that.
5. Describe Simon's encounter with the above question and what name does he give it?
6. What happens to Simon at the end of the chapter? What might be wrong with Simon?

CHAPTER 9 – A View to a Death

1. What reason does Jack have for having a feast? What reason does Ralph say Jack came to invite them to a feast?
2. What is the beast that crawls out of the forest in the middle of their feast?
3. What does Simon try to tell the boys?
4. What happens to Simon? Who does this? Why?
5. What happens to the parachutist?
6. Think back to the prophecy of the Lord of the Flies. How does this prophecy come true?

CHAPTER 10 – The Shell and the Glasses

1. Who does Piggy blame for what happened to Simon?
 2. What clues does Golding give to the reader that Ralph, Piggy and Samneric might have been involved in what happened to Simon?
 3. How do the boys in Jack's tribe protect castle rock?
 4. What do Jack's savages conclude about the beast that makes them feel better? Why does this make them feel better?
 5. What do Jack, Roger, and Maurice invade Ralph's camp for? What happens when they do this? What does Piggy think they came for?
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CHAPTER 11 – Castle Rock

1. Why do Ralph, Piggy and Samneric venture to castle rock?
2. Why do the boys each take with them?
3. Summarize Piggy's speech.
4. What happens to Piggy and the conch? What does this symbolize?
5. What happens to Samneric during the confrontation?
6. What happens to Ralph? Where is he injured?

CHAPTER 12 – Cry of the Hunters

1. What preparation have Jack and Roger made for Ralph according to Samneric? What does this tell you about what they plan to do to Ralph?
2. What does Ralph see when he runs away into the forest?
3. How do Jack's hunters find Ralph in the thicket?
4. Describe the process (the two different attempts) that the hunters make to get Ralph out of the thicket.
5. How are the boys rescued? What draws this to the island?
6. What is the significance of what comes to rescue them on the island? (Hint: What does this show you about the outside world?)

Would You Survive?: A Survival Test

You're lost in the wilderness, stranded atop mountain or helplessly adrift at sea! (Never mind how you got there, just play the game!) What should you do? Your very survival depends on how much you know about your present environment and situation. Answer the following questions and test your survival IQ.

1. You're alone in the wilds. You have no idea how long it will take for someone to find you. What is your greatest danger?

- a. Starvation and lack of water
- b. ~~Panic~~
- c. Attack by wild animals, especially at night

2. Your airliner has crashed in the mountains. You're one of several survivors. This is what you do:

- a. Climb to the top of the nearest mountain and build a signal fire.
- b. Make short trips; a road may be nearby
- c. Stay put and wait for rescue.

3. It's cold and you have no fire. In order to keep warm you would:

- a. Remain motionless to conserve energy.
- b. Exercise vigorously.
- c. Cover your head.

4. The temperature is below zero, but there are clothing and blankets in the crashed plane. Your best course is to:

- a. Bundle up with everything you can find.
- b. Avoid perspiring.
- c. Keep your feet warm.

5. You suspect that searchers may be in the woods looking for you. You would:

- a. Scream several times.
- b. Build a fire and make smoke signals.
- c. Try to find your way toward the rescue party.

6. A search plane flies overhead. In order to attract a plane's attention, you:

- a. Use the mirror in your compact as a signal
- b. Wave your most colorful piece of clothing.
- c. Climb to the top of a tree.

7. Which one of these American wild animals should you most worry about meeting?

- a. A bobcat
- b. A mountain lion
- c. A mink

8. You've accidentally disturbed a grizzly bear or a female black bear with cubs and it's obviously angry. The thing to do is:

- a. Faint, or at least pretend to faint.

- b. Moving slowly, hide behind a tree.
- c. Run as fast as you can.

9. It's night in the Canadian wilderness. You're surrounded by wolves. Your course of action:

- a. Yell at the wolves and they will probably run away.
- b. Build a fire to keep them at a distance.
- c. Ignore them.

10. You suspect it may be many days before you're found. Your greatest concern is:

- a. ~~Lack of food~~
- b. Lack of water
- c. Lack of shelter

11. Your hunger pangs are serious. You must eat something. You:

- a. Chew leaves, but don't swallow them
- b. Eat tree bark
- c. Catch and eat small snakes and insects.

12. If you're starving, there's one tasty wild animal you can capture without traps or weapons:

- a. Cottontail rabbit with young
- b. Woodchuck
- c. Porcupine

13. Of hazards you may face in the wilderness, you should concern yourself least about:

- a. A poisonous snake bite.
- b. A sprained ankle
- c. Lack of pure drinking water.

14. The mosquitoes are numerous and too hungry for comfort. Your best recourse is to:

- a. Use perfume, if you have any, as a repellent.
- b. Build a fire and stay in its smoke.
- c. Sit very still.

15. Your airliner has crashed in deep snow and the temperature is below zero. The warmest place you can be is:

- a. In the plane's broken fuselage
- b. Under the snow
- c. Inside a tent made of seat cushions and parachutes.

16. When snow is on the ground, snow blindness is a danger. You have no sunglasses, therefore you:

- a. Close your eyes frequently as soon as they start hurting.
- b. Shade your eyes whenever the sun is shining.
- c. Shade your eyes whether there is sunshine or not.

17. A severe electrical storm occurs. Where is the safest place to be?

- a. In the open, away from all trees.

- b. In a forest, which will also shelter you from the rain.
- c. Under the tallest tree, which will bleed off the electrical charge.

18. It's very cold. Another survivor of the plane crash tells you that you have a white spot on your nose—frostbite!
You:

- a. Warm the spot with your hand.
- b. Rub it with snow.
- c. Cover your face with cloth or fur.

19. You have no water, but the crashed plane has the usual supply of beverages. To quench your thirst, you should drink:

- a. Scotch
- b. Beer
- c. Soft drinks

20. You know if you walked west you would find a highway, but you haven't got a compass. To find your way, you would utilize the knowledge that:

- a. Moss grows on the north side of trees.
- b. The sun's shadow is a direction finder.
- c. The tops of tall trees point east.

21. A danger in the woods can be a fox or a raccoon with rabies. You can recognize an infected animal because it:

- a. shows no sign of fear
- b. howls and whimpers
- c. foams at the mouth

22. Your airliner has crashed at sea. You're in the water waiting to be picked up by a life raft. Sharks appear! You:

- a. Kick them off as they approach.
- b. Try not to worry—you know they won't touch you if you're not bleeding.
- c. Put your head under the water and yell.

23. You're in a life raft at sea without drinking water and desperately thirsty. You would drink:

- a. Sea water—it's safe to ingest in moderate quantities.
- b. Urine—repulsive thought, but you'll need it, to replenish body moisture.
- c. The blood of sea birds.

24. Your airliner has been forced down in the burning hot desert. Our best plan is to:

- a. Remain in the shade, moving as little as possible.
- b. Take off all the clothing you can and breathe through your mouth.
- c. Stay active so perspiration will cool you.

Scoring: Give yourself one point for each correct answer.

- o 22-23 points: Splendid! You might consider a career as a wilderness explorer.
- o 18-21 points: Resourceful! You can make it on your own.
- o 12-17 points: You're a fair woods person but don't go on long hikes by yourself.
- o 11 or under: Stay in the cafeteria, you may get lost in the hallways.

Who Should Survive?

A severe storm has crippled a small ship, the *S.S. Guppy*, and the only remaining lifeboat has room for only seven people. You have no hope of reaching civilization, but there's a fairly good chance that you can make it to one of many small, uncharted, and unpopulated islands in the area. ~~You may have to remain on such an island for years.~~
Your task is to choose which seven people should be allowed on the lifeboat, and hence, be allowed to survive.

Break into groups of four. Come to a group consensus of which 7 people you would save and why. Be also able to defend why you have chosen *not* to take others. You will be expected to present your findings to the class the next day.

1. **Dr. Dane:** thirty-seven, Ph.D. in history, college professor, in good health (jogs daily), hobby is botany, enjoys politics, married with one child (Bobby).
2. **Mrs. Dane:** thirty-eight, rather obese, diabetic, M.A. in psychology, counselor in a mental health clinic, married to Dr. Dane, has one child.
3. **Bobby:** ten, mentally retarded with IQ of 70.
4. **Mrs. Victor:** twenty-three, ninth-grade education, cocktail waitress, worked as a prostitute, married at age sixteen, divorced at age eighteen.
5. **Jean Garcia:** three months old, healthy.
6. **Mary Evans:** eighteen, trade school education, wears glasses, artistic.
7. **Mr. Newton:** twenty-five, starting last year of medical school, suspected homosexual activity, music as a hobby, physical fitness nut.
8. **Mrs. Clark:** twenty-eight, daughter of a minister, college graduate, electronics engineer, single now after a brief marriage, member of Zero Population.
9. **Mr. Blake:** fifty-one, B.S. in mechanics, married with four children, enjoys outdoors, much experience in construction, quite handy, sympathizes with anti-black views.
10. **Father Frans:** thirty-seven, Catholic, priest, active in civil rights, former college athlete, farming background, often criticized for liberal views.
11. **Dr. Gonzales:** sixty-six, doctor in general practice, two heart attacks in the past five years, loves literature and quotes extensively.

Survival: English 10

You and your partner have been marooned on a tropical island. You have three things with you that will help you two survive. You can choose your three things from the list below or you can choose something that I did not put on the list (not food or water though). Tell me what you will do to survive and how you will use your three items. Also, tell me what you will do to increase the chance of rescue.

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- Lighter, metal match, waterproof matches.
 - Snare wire.
 - Signaling mirror.
 - Wrist compass.
 - Fish and snare line.
 - Fishhooks.
 - Candle.
 - Small hand lens.
 - Oxytetracycline tablets (for diarrhea or infection).
 - Water purification tablets.
 - Solar blanket.
 - Surgical blades.
 - Butterfly sutures.
 - Bags for water storage.
 - Chap Stick.
 - Needle and thread.
 - Knife.
 - CD player.
 - Toothbrush.
 - Your dog.
 - Saw.
 - Nails.
 - Hammer.

CHARACTER WORKSHEET

	<u>RALPH</u>	<u>PIGGY</u>	<u>SIMON</u>	<u>JACK</u>	<u>ROGER</u>
<u>APPEARANCE</u>					
<u>PERSONALITY</u>					
<u>ATTITUDE TOWARD ISLAND</u>					
<u>ATTITUDE TOWARD OTHERS</u>					
<u>INFO ABOUT PARENTS</u>					
<u>CHARACTERSTICS</u>					
<u>MOTIVATION</u> (what does he want)					

Lord of the Flies by William Golding
Intro

SETTING UP CIVILIZATION	LEADER	RULES	PENALTY	ITEMS TO SURVIVE WHY??
QUALITY 1				
QUALITY 2				
QUALITY 3				