Period(s): 1

Week of/Dates of Unit: January 3-5, 2018

	Standards	As a result of this Goals lesson the student will be able to:	InstructionalActivities(aligned, sequenced, build, time) (Grouping, Materials, Accommodations)	Student (Thinking & Problem Solving, Work: Real World)	Assessment (aligned, rubrics, written)
Monday		No School- New Year's Day			
Tuesday		No School- Flex Day			
Wednesday		Make sense of problems and persevere in solving them.	ESOL Accommodations: Cooperative learning, extended time for completion of assignments, rephrase directions as needed, small group extended learning, and reduce number of questions on or alternate forms of assessments as needed. Powerpoint Notes, Interactive assignments such as vocabulary cards, electronic games, and MDC activities. Project based learning to ensure mastery of concepts.	Essential Question: TE Alternative Lesson Openers: Electronic Classroom Classroom Activity: Lesson 12-1 Examples 1–4: PE Extra Examples 1–4 with Key Questions: TE	Lesson 12-1 The Nature of Probability

Thursday	Make sense of problems and persevere in solving them.	ESOL Accommodations: Cooperative learning, extended time for completion of assignments, rephrase directions as needed, small group extended learning, and reduce number of questions on or alternate forms of assessments as needed. Powerpoint Notes, Interactive assignments such as vocabulary cards, electronic games, and MDC activities. Project based learning to ensure mastery of concepts.	Essential Question: TE Alternative Lesson Openers: Electronic Classroom Classroom Activity: Lesson 12-2 Examples 1–4: PE Extra Examples 1–4 with Key Questions: TE	Lesson 12-2 Theoretical Probability
Friday	Make sense of problems and persevere in solving them.	ESOL Accommodations: Cooperative learning, extended time for completion of assignments, rephrase directions as needed, small group extended learning, and reduce number of questions on or alternate forms of assessments as needed. Powerpoint Notes, Interactive assignments such as vocabulary cards, electronic games, and MDC activities. Project based learning to ensure mastery of concepts.	Essential Question: TE Alternative Lesson Openers: Electronic Classroom Classroom Activity: Lesson 12-3 Examples 1–4: PE Extra Examples 1–4 with Key Questions: TE	Lesson 12-3 Odds

* All plans are subject to change. Student progress will be monitored and adjustments will be made.